

Menu Integration

This page provides information on how V-Ray integrates into the standard Cinema 4D menus.

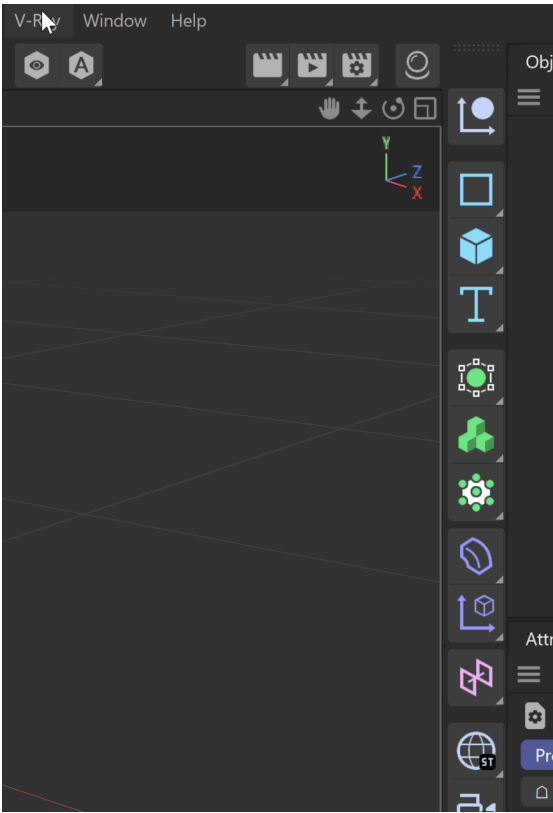
Overview

V-Ray provides a menu on its own in Cinema 4D's toolbar, where you can find some commonly used V-Ray components.

In addition, there are a number of items to the Cinema 4D menus, in particular in the **Preferences** and **Create** menus.

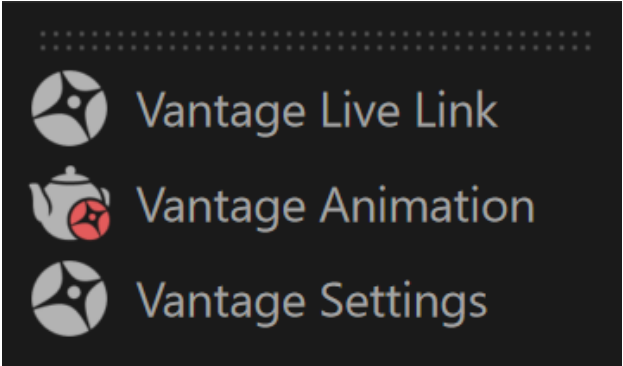
V-Ray Menu

Option	Description
Start Production Render	Starts Production render in the VFB.
Start Interactive Render	Starts Interactive render in the VFB.
Submit to Chaos Cloud	Submits your current scene for render to Chaos Cloud .
Chaos Vantage	Opens a Vantage submenu.
V-Ray VFB	Opens the V-Ray Frame Buffer window.
Render Elements	Opens the Render Elements window.
Cosmos Browser	Opens the Chaos Cosmos browser.
Chaos Scatter	Adds a Chaos Scatter Object to the scene.
Lights	Opens the Lights submenu.
Cameras	Opens the Cameras submenu.
Geometry	Opens the Geometry submenu.
Volumetrics	Opens the Volumetrics submenu.
Tools	Opens the Tools submenu.
Help	Opens the Help submenu.



Chaos Vantage

Option	Description
Vantage Live Link	Initiates and sends a link to Chaos Vantage. For more information, see Live Link to Chaos Vantage .
Vantage Animation	Exports and sends the current animation range to Chaos Vantage.
Vantage Settings	Opens a settings window.



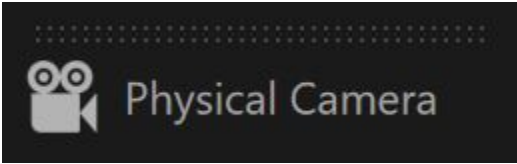
Lights

Rectangle Light	Creates a Rectangle Light .
Sphere Light	Creates a Sphere light .
Dome Light	Creates a Dome light .
Mesh Light	Creates a Mesh Light .
IES Light	Creates an IES light .
V-Ray Sun	Creates a V-Ray Sun .
V-Ray Sun with Sky	Creates a V-Ray Sun and Sky system.
V-Ray Environment	Creates a V-Ray Environment .
Legacy Lights	Opens a selection of legacy lights .



Cameras

Physical Camera	Creates a Physical camera .
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Geometry

V-Ray Particles	Creates a V-Ray Particles object in the scene.
V-Ray Proxy	Creates a V-Ray Proxy object .
V-Ray Scene	Creates a V-Ray Scene object.
V-Ray Fur	Applies fur properties to the selected object.
V-Ray Clipper	Makes the selected object a Clipper .
V-Ray Decal	Creates a V-Ray Decal object.
V-Ray Enmesh	Creates a V-Ray Enmesh geometry.



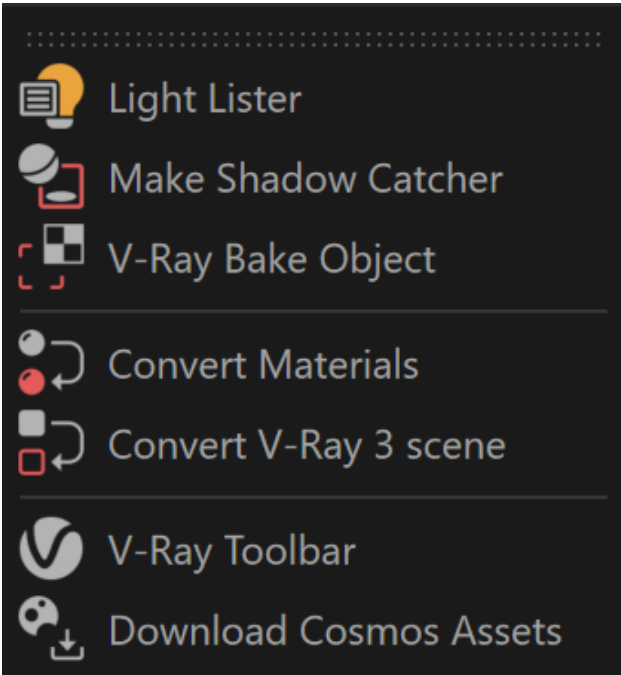
Volumetrics

V-Ray VolumeGrid	Creates a V-Ray VolumeGrid .
Environment Fog	Creates an Environment fog .
V-Ray Toon	Creates a V-Ray Toon effect.



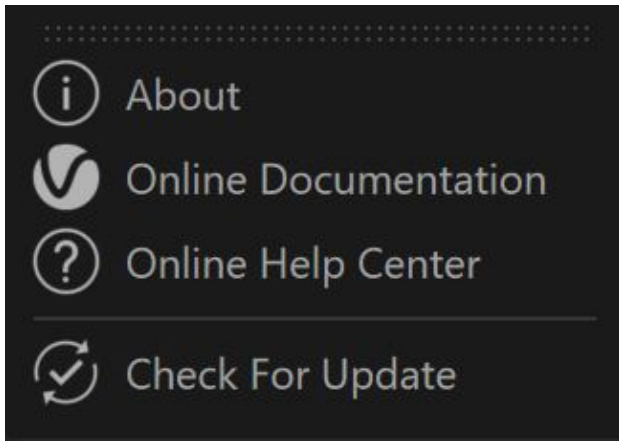
Tools

Light Lister	Opens the Light Lister window.
Make Shadow Catcher	Converts the selected object into a Shadow Catcher Matte object.
V-Ray Bake Object	Exports a Baked texture based on an object's appearance in the rendered scene.
Convert Materials	Converts materials from one type to another.
Convert V-Ray 3 scene	Opens the Convert V-Ray 3 scene tool .
V-Ray Toolbar	Opens the V-Ray Toolbar palette.
Download Cosmos Assets	Downloads and relinks missing Cosmos assets.



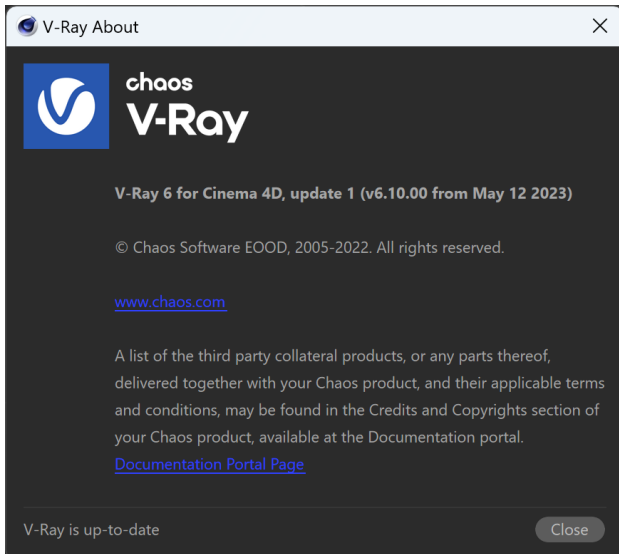
Help

About	Opens an About window.
Online Documentation	Opens the V-Ray for Cinema 4D documentation in a browser.
Online Help Center	Opens the Chaos Help center in a browser.
Check for Update	Checks if a newer V-Ray version is available for download.



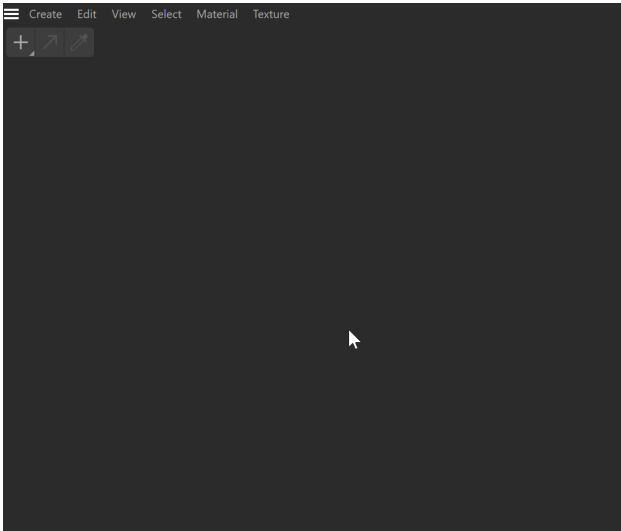
About window

The About window contains information about the current V-Ray version installed, copyright notice and information if this is the latest released version or if there is a newer update available for download.



Other Paths

Edit > Preferences > Renderer > V-Ray



V-Ray Output Console

You can access the V-Ray log from **Extensions > Console > V-Ray**

