

# V-Ray 6

In this section, we'll cover all new features and new workflows for V-Ray 6 for Maya. Also, we'll show you how the new tools will allow you to quickly and easily create anything you can imagine and keep everything organized.

The courseware for V-Ray 6 version covers the following topics:

- [Chaos Cloud Collaboration](#)
- [Chaos Cloud Experience and Chaos Player](#)
- [Chaos Cosmos Assets](#)
- [Finite Dome](#)
- [Procedural Clouds](#)
- [Streamlined USD Support](#)
- [Thin Film Layer](#)
- [VFB Composition Guides and Panorama Viewer](#)
- [V-Ray Decal with Displacement](#)
- [V-Ray Enmesh](#)
- [V-Ray Material energy preservation](#)
- [V-Ray Profiler](#)

