

USD

This page provides information on support for the Universal Scene Description in V-Ray for Maya.

Overview

USD or [Universal Scene Description](#) (.usd) is a framework and file format, developed by Pixar, that allows 3D scenes and assets to be transferred and edited on multiple applications. USD focuses on workflows that allow multiple users to collaborate on a project without conflict by using non-destructive editing, asset versions and variations.

Starting with V-Ray 6, update 2 the default USD translator is Hydra compatible.

For more information, visit [Getting Started with USD](#).

USD Supported Features

USD Version Support

USD Workflow

Export Materials to USD