

Caustics Render Element

This page provides details about the Caustics Render Element and how it is used in compositing.

Overview

Caustics is an effect that is produced when light rays are reflected or refracted by the materials within a scene, which can produce light patterns on objects in the scene. The Caustics Render Element displays these effects, which are generated with Caustics photon mapping, which is enabled from the [Caustics](#) rollout under the [Common Tab](#) in the [VRayRender](#) node. This render element is useful for enhancing or toning down caustic effects in the composite.



UI Path: ||Toolbar|| > **V-Ray Menu icon** > **Render** > **VRayRenderElement** > **Type: Caustics**

Properties

The Caustics render element has no controllable properties.

