

# Workflow Integration

This page provides an overview of how Pdplayer integrates with other applications.

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## Overview

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Pdplayer can integrate with several other applications. The following are supported:

- [Extended Command Line Support](#) – Allows you to have full control over Pdplayer through any external application that can pass it commands.
- [Pdplayer and Autodesk Maya](#) – Sets Pdplayer as the default for viewing images and sequences in Maya.
- [The Lightwave Plug-in](#) – Allows you to access Pdplayer from the Lightwave Render Globals menu.
- [Pdplayer and NUKE](#) – Adds a Pdplayer command to the NUKE Render menu.

You can also integrate with other applications via the `.pdpcmd` file format. See the **About File Formats** section of the [File Menu](#) page for more information.